



## **FIGURE 2**

MSSQPAGNQTSFGATEDYSYGSWYIDEPQGGEEIQPEGEVPSCHTSIPPGLYHACIASLS  
 ILVLLLLAMLVRRRQLWPDVCVRGRPGLPSPVDFLAGDRPRAVPAAVFMVLLSSLCLLLPD  
 EDALPFLILASAPSQDGKTEAPRGAWKILGLFYAAALYYPLAACATAGHTAAHILGSTLS  
 5 WAHLGVQVWQRAECPQVPKIYKYSSLLASLPLLLGLGFLSLWYPVQLVRSFSRRTGAGSK  
 GLQSSYSEFYLRNLLCRKKLGSSYHTSKHGFLSWARVCLRHCIYTPQPGFHLPLKLVLSA  
 TLTGTAIYQVALLLLVGVVPTIQKVRAGVTIDVSYLLAGFGIVLSEDKQEVVELVKHHLW  
 ALEVCYISALVLSCLLTFLVLMRSLVTHRTNLRALHARGAALDLSPLHRSPHPSRQAIFCW  
 MSFSAYQTAFICLGLLVQQUIFFLGTTALAFVLMPVLHGRNLLFRSLESSWPFWLTALA  
 10 LAVILQNMAAHWVLETHDGHPLQTNRRVLYAATFLLFPLNVLVGAMVATWRVLLSALYN  
 AIHLGQMDLSLLPPRAATLDPGYYTYRNFLEKIEVSQSHIPAMTAFCSLLQLQAQSLLPRTMA  
 APQDSLPRGEEDEGMQLLQTKDSMAKGARPGASRGRARWGLAYTLLHNPITLQVFRKTALL  
 GANGAQP

**Important features of the protein:**

15 **Signal peptide:**

None

**Transmembrane domain:**

20

54-69  
 102-119  
 148-166  
 207-222  
 25 301-320  
 364-380  
 431-451  
 474-489  
 560-535

30

Motif file:

Motif name: N-glycosylation site.

8-12

35

Motif name: N-myristoylation site.

50-56

40

176-182  
 241-247  
 317-323  
 341-347  
 525-531  
 627-633  
 45 631-637  
 640-646  
 661-667

Motif name: Prokaryotic membrane lipoprotein lipid attachment site.

50

364-375

Motif name: ATP/GTP-binding site motif A (P-loop).

55

132-140

### FIGURE 3A

PRO	XXXXXXXXXXXXXXXXX	(Length = 15 amino acids)
Comparison Protein	XXXXXXXXXXXXXXX	(Length = 12 amino acids)

5

% amino acid sequence identity =

(the number of identically matching amino acid residues between the two polypeptide  
sequences as determined by ALIGN-2) divided by (the total number of amino acid  
10 residues of the PRO polypeptide) =

5 divided by 15 = 33.3%

### **FIGURE 3B**

PRO                                      XXXXXXXXXXX                                      (Length = 10 amino acids)

Comparison Protein                      XXXXXYYYYYYZZYZ                      (Length = 15 amino acids)

5

% amino acid sequence identity =

(the number of identically matching amino acid residues between the two polypeptide  
sequences as determined by ALIGN-2) divided by (the total number of amino acid

10    residues of the PRO polypeptide) =

5 divided by 10 = 50%

### FIGURE 3C

	PRO-DNA	NNNNNNNNNNNNNNNN	(Length	=	14
	nucleotides)				
5	Comparison DNA	NNNNNNLLLLLLLLLL	(Length	=	16
	nucleotides)				

% nucleic acid sequence identity =

10 (the number of identically matching nucleotides between the two nucleic acid sequences  
as determined by ALIGN-2) divided by (the total number of nucleotides of the PRO-  
DNA nucleic acid sequence) =

6 divided by 14 = 42.9%

15

### FIGURE 3D

PRO-DNA                      NNNNNNNNNNNN                      (Length = 12 nucleotides)  
Comparison DNA              NNNNLLL.VV                      (Length        =        9  
5    nucleotides)

% nucleic acid sequence identity =

(the number of identically matching nucleotides between the two nucleic acid sequences  
10 as determined by ALIGN-2) divided by (the total number of nucleotides of the PRO-  
DNA nucleic acid sequence) =

4 divided by 12 = 33.3%

## FIGURE 4A

```

/*
 *
 * C-C increased from 12 to 15
 * Z is average of EQ
 * B is average of ND
 * match with stop is _M; stop stop = 0; J (joker) match = 0
 */
#define _M -8 /* value of a match with a stop */

10 int _day[26][26] = {
/* A B C D E F G H I J K L M N O P Q R S T U V W X Y Z */
/* A */ { 2, 0, -2, 0, 0, -4, 1, -1, -1, 0, -1, -2, -1, 0, _M, 1, 0, -2, 1, 1, 0, 0, 6, 0, -3, 0},
/* B */ { 0, 3, -4, 3, 2, -5, 0, 1, -2, 0, 0, -3, -2, 2, _M, -1, 1, 0, 0, 0, 0, -2, -5, 0, -3, 1},
15 /* C */ {-2, -4, 15, -5, -5, -4, -3, -3, -2, 0, -5, -6, -5, -4, _M, -3, -5, -4, 0, -2, 0, -2, -8, 0, 0, -5},
/* D */ { 0, 3, -5, 4, 3, -6, 1, 1, -2, 0, 0, -4, -3, 2, _M, -1, 2, -1, 0, 0, 0, -2, -7, 0, -4, 2},
/* E */ { 0, 2, -5, 3, 4, -5, 0, 1, -2, 0, 0, -3, -2, 1, _M, -1, 2, -1, 0, 0, 0, -2, -7, 0, -4, 3},
/* F */ {-4, -5, -4, 6, -5, 9, -5, -2, 1, 0, -5, 2, 0, -4, _M, -5, -5, -4, -3, -3, 0, -1, 0, 0, 7, -5},
/* G */ { 1, 0, -3, 1, 0, -5, 5, -2, -3, 0, -2, -4, -3, 0, _M, -1, -1, -3, 1, 0, 0, -1, -7, 0, -5, 0},
20 /* H */ {-1, 1, -3, 1, 1, -2, -2, 6, -2, 0, 0, -2, -2, 2, _M, 0, 3, 2, -1, -1, 0, -2, -3, 0, 0, 2},
/* I */ {-1, -2, -2, -2, -2, 1, -3, -2, 5, 0, -2, 2, 2, -2, _M, -2, -2, -2, -1, 0, 0, 4, -5, 0, -1, -2},
/* J */ { 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, _M, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0},
/* K */ {-1, 0, -5, 0, 0, -5, -2, 0, -2, 0, 5, -3, 0, 1, _M, -1, 1, 3, 0, 0, 0, -2, -3, 0, -4, 0},
/* L */ {-2, -3, -6, -4, -3, 2, -4, -2, 2, 0, -3, 6, 4, -3, _M, -3, -2, -3, -3, -1, 0, 2, -2, 0, -1, -2},
25 /* M */ {-1, -2, -5, -3, -2, 0, -3, -2, 2, 0, 0, 4, 6, -2, _M, -2, 1, 0, -2, -1, 0, 2, -4, 0, -2, -1},
/* N */ { 0, 2, -4, 2, 1, -4, 0, 2, -2, 0, 1, -3, -2, 2, _M, -1, 1, 0, 1, 0, 0, -2, -4, 0, -2, 1},
/* O */ { _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M},
0, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M, _M},
/* P */ { 1, -1, -3, -1, -1, -5, -1, 0, -2, 0, -1, -3, -2, -1, _M, 6, 0, 0, 1, 0, 0, -1, 6, 0, -5, 0},
30 /* Q */ { 0, 1, -5, 2, 2, -5, -1, 3, -2, 0, 1, -2, -1, 1, _M, 0, 4, 1, -1, -1, 0, -2, -5, 0, -4, 3},
/* R */ {-2, 0, -4, -1, -1, 4, -3, 2, -2, 0, 3, -3, 0, 0, _M, 0, 1, 6, 0, -1, 0, -2, 2, 0, -4, 0},
/* S */ { 1, 0, 0, 0, 0, -3, 1, -1, -1, 0, 0, -3, -2, 1, _M, 1, -1, 0, 2, 1, 0, -1, -2, 0, -3, 0},
/* T */ { 1, 0, -2, 0, 0, -3, 0, -1, 0, 0, 0, -1, -1, 0, _M, 0, -1, -1, 1, 3, 0, 0, -5, 0, -3, 0},
/* U */ { 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, _M, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0},
35 /* V */ { 0, -2, -2, -2, -1, -1, -2, 4, 0, -2, 2, 2, -2, _M, -1, -2, -2, -1, 0, 0, 4, -6, 0, -2, -2},
/* W */ {-6, -5, -8, -7, -7, 0, -7, -3, -5, 0, -3, -2, -4, -4, _M, -6, -5, 2, -2, -5, 0, -6, 17, 0, 0, -6},
/* X */ { 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, _M, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0},
/* Y */ {-3, -3, 0, 4, -4, 7, -5, 0, -1, 0, 4, -1, -2, -2, _M, -5, -4, -4, -3, -3, 0, -2, 0, 10, -4},
40 /* Z */ { 0, 1, -5, 2, 3, -5, 0, 2, -2, 0, 0, -2, -1, 1, _M, 0, 3, 0, 0, 0, 0, -2, -6, 0, -4, 4}
};

```

45

50

## FIGURE 4B

```

/*
*/
#include <stdio.h>
5 #include <ctype.h>

#define MAXJMP 16 /* max jumps in a diag */
#define MAXGAP 24 /* don't continue to penalize gaps larger than this */
#define JMPS 1024 /* max jmps in an path */
10 #define MX 4 /* save if there's at least MX-1 bases since last jmp */

#define DMAT 3 /* value of matching bases */
#define DMIS 0 /* penalty for mismatched bases */
#define DINS0 8 /* penalty for a gap */
15 #define DINS1 1 /* penalty per base */
#define PINS0 8 /* penalty for a gap */
#define PINS1 4 /* penalty per residue */

struct jmp {
20     short n[MAXJMP]; /* size of jmp (neg for del) */
     unsigned short s[MAXJMP]; /* base no. of jmp in seq x */
}; /* limits seq to 2^16-1 */

struct diag {
25     int score; /* score at last jmp */
     long offset; /* offset of prev block */
     short ijmp; /* current jmp index */
     struct jmp ip; /* list of jmps */
30 };

struct path {
     int spc; /* number of leading spaces */
     short n[JMPS]; /* size of jmp (gap) */
     int s[JMPS]; /* loc of jmp (last elem before gap) */
35 };

char *ofile; /* output file name */
char *namex[2]; /* seq names: getseqs() */
char *prog; /* prog name for err msgs */
40 char *seqx[2]; /* seqs: getseqs() */
int dmax; /* best diag: nw() */
int dmax0; /* final diag */
int dna; /* set if dna: main() */
int endgaps; /* set if penalizing end gaps */
45 int gapx, gapy; /* total gaps in seqs */
int len0, len1; /* seq lens */
int ngapx, ngapy; /* total size of gaps */
int smax; /* max score: nw() */
int *xbm; /* bitmap for matching */
50 long offset; /* current offset in jmp file */
struct diag *dx; /* holds diagonals */
struct path pp[2]; /* holds path for seqs */

char *calloc(), *malloc(), *index(), *strcpy();
55 char *getseq(), *g_calloc();

```



### FIGURE 4C

## main

## FIGURE 4D

```

/* do the alignment, return best score: main()
 * dna: values in Fitch and Smith, PNAS, 80, 1382-1386, 1983
 * pro: PAM 250 values
5  * When scores are equal, we prefer mismatches to any gap, prefer
 * a new gap to extending an ongoing gap, and prefer a gap in seqx
 * to a gap in seq y.
 */

nw()
10 {
    char      *px, *py;          /* seqs and ptrs */
    int       *ndely, *dely;     /* keep track of dely */
    int       ndelx, delx;       /* keep track of delx */
    int       *tmp;              /* for swapping row0, row1 */
15  int       mis;               /* score for each type */
    int       ins0, ins1;        /* insertion penalties */
    register  id;                /* diagonal index */
    register  n;                 /* jmp index */
    register  *col0, *col1;      /* score for curr, last row */
20  register  xx, yy;            /* index into seqs */

    dx = (struct diag *)g_calloc("to get dx", len0 + len1 + 1, sizeof(struct diag));

    ndely = (int *)g_calloc("to get ndely", len1 + 1, sizeof(int));
25  dely = (int *)g_calloc("to get dely", len1 + 1, sizeof(int));
    col0 = (int *)g_calloc("to get col0", len1 + 1, sizeof(int));
    col1 = (int *)g_calloc("to get col1", len1 + 1, sizeof(int));
    ins0 = (dna)? DINS0 : PINS0;
    ins1 = (dna)? DINS1 : PINS1;

30  smax = -10000;
    if (tendgaps) {
        for (col0[0] = dely[0] = -ins0, yy = 1; yy <= len1; yy++) {
            col0[yy] = dely[yy] = col0[yy-1] - ins1;
            ndely[yy] = yy;
35  }
        col0[0] = 0;          /* Waterman Bull Math Biol 84 */
    }
    else
40  for (yy = 1; yy <= len1; yy++)
        dely[yy] = -ins0;

    /* fill in match matrix
    */
45  for (px = seqx[0], xx = 1; xx <= len0; px++, xx++) {
        /* initialize first entry in col
        */
        if (tendgaps) {
            if (xx == 1)
50  col1[0] = delx = -ins0 + ins1;
            else
                col1[0] = delx = col0[0] - ins1;
            ndelx = xx;
        }
        else {
55  col1[0] = 0;
            delx = -ins0;
            ndelx = 0;
        }
    }

```

## FIGURE 4E

...nw

```

for (py = seqx[1], yy = 1; yy <= len1; py++, yy++) {
5   mis = col0[yy-1];
   if (dna)
       mis += (xbm[*px-'A']&xbm[*py-'A'])? DMAT : DMIS;
   else
       mis += _day[*px-'A'][*py-'A'];

10  /* update penalty for del in x seq;
   * favor new del over ongoing del
   * ignore MAXGAP if weighting endgaps
   */
   if (endgaps || ndely[yy] < MAXGAP) {
15     if (col0[yy] - ins0 >= dely[yy]) {
        dely[yy] = col0[yy] - (ins0 + ins1);
        ndely[yy] = 1;
     } else {
        dely[yy] += ins1;
        ndely[yy]++;
     }
   } else {
20     if (col0[yy] - (ins0 + ins1) >= dely[yy]) {
        dely[yy] = col0[yy] - (ins0 + ins1);
        ndely[yy] = 1;
     } else
        ndely[yy]++;
   }

30  /* update penalty for del in y seq;
   * favor new del over ongoing del
   */
   if (endgaps || ndelx < MAXGAP) {
35     if (col1[yy-1] - ins0 >= delx) {
        delx = col1[yy-1] - (ins0 + ins1);
        ndelx = 1;
     } else {
        delx += ins1;
        ndelx++;
     }
   } else {
40     if (col1[yy-1] - (ins0 + ins1) >= delx) {
        delx = col1[yy-1] - (ins0 + ins1);
        ndelx = 1;
     } else
        ndelx++;
   }

50  /* pick the maximum score; we're favoring
   * mis over any del and delx over dely
   */
55

```

## FIGURE 4F

...RW

```

id = xx + yy + len1 - 1;
if (mis >= delx && mis >= dely[yy])
5   coll[yy] = mis;
else if (delx >= dely[yy]) {
    coll[yy] = delx;
    ij = dx[id].ijmp;
    if (dx[id].jp.n[0] && (!dna || (ndelx >= MAXJMP
10   && xx > dx[id].jp.x[ij] + MX) || mis > dx[id].score + DINS0)) {
        dx[id].ijmp++;
        if (++ij >= MAXJMP) {
            writejmps(id);
            ij = dx[id].ijmp = 0;
            dx[id].offset = offset;
            offset += sizeof(struct jmp) + sizeof(offset);
        }
        dx[id].jp.n[ij] = ndelx;
        dx[id].jp.x[ij] = xx;
        dx[id].score = delx;
    }
    else {
25   coll[yy] = dely[yy];
        ij = dx[id].ijmp;
        if (dx[id].jp.n[0] && (!dna || (ndely[yy] >= MAXJMP
30   && xx > dx[id].jp.x[ij] + MX) || mis > dx[id].score + DINS0)) {
            dx[id].ijmp++;
            if (++ij >= MAXJMP) {
                writejmps(id);
                ij = dx[id].ijmp = 0;
                dx[id].offset = offset;
                offset += sizeof(struct jmp) + sizeof(offset);
            }
            dx[id].jp.n[ij] = ndely[yy];
            dx[id].jp.x[ij] = xx;
            dx[id].score = dely[yy];
40   }
        if (xx == len0 && yy < len1) {
            /* last col
             */
            if (endgaps)
45   coll[yy] = ms0 + ins1*(len1-yy);
            if (coll[yy] > smax) {
                smax = coll[yy];
                dmax = id;
            }
50   }
    }
    if (endgaps && xx < len0)
        coll[yy-1] = ms0 + ins1*(len0-xx);
    if (coll[yy-1] > smax) {
55   smax = coll[yy-1];
        dmax = id;
    }
    tmp = col0; col0 = col1; col1 = tmp;
}
(void) free((char *) ndely);
60

```

## FIGURE 4G

```

/*
 *
 * print() -- only routine visible outside this module
 *
5  * static:
 * getmat() -- trace back best path, count matches: print()
 * pr_align() -- print alignment of described in array p[]: print()
 * dumpblock() -- dump a block of lines with numbers, stars: pr_align()
10 * nums() -- put out a number line: dumpblock()
 * putline() -- put out a line (name, [num], seq, [num]): dumpblock()
 * stars() -- put a line of stars: dumpblock()
 * stripname() -- strip any path and prefix from a seqname
 */
15
#include "nw.h"

#define SPC      3
#define P_LINE 256 /* maximum output line */
20 #define P_SPC   3 /* space between name or num and seq */

extern _day[26][26];
int olen; /* set output line length */
FILE *fx; /* output file */

25
print()
{
    int lx, ly, firstgap, lastgap; /* overlap */

30    if ((fx = fopen(ofile, "w")) == 0) {
        fprintf(stderr, "%s: can't write '%s'\n", prog, ofile);
        cleanup(1);
    }

    fprintf(fx, "< first sequence: %s (length = %d)\n", names[0], len0);
35    fprintf(fx, "< second sequence: %s (length = %d)\n", names[1], len1);
    olen = 60;
    lx = len0;
    ly = len1;
    firstgap = lastgap = 0;
40    if (dmax < len1 - 1) { /* leading gap in x */
        pp[0].spe = firstgap = len1 - dmax - 1;
        ly -= pp[0].spe;
    }
    else if (dmax > len1 - 1) { /* leading gap in y */
45        pp[1].spe = firstgap = dmax - (len1 - 1);
        lx -= pp[1].spe;
    }
    if (dmax0 < len0 - 1) { /* trailing gap in x */
        lastgap = len0 - dmax0 - 1;
50        lx = lastgap;
    }
    else if (dmax0 > len0 - 1) { /* trailing gap in y */
        lastgap = dmax0 - (len0 - 1);
        ly = lastgap;
55    }
    getmat(lx, ly, firstgap, lastgap);
    pr_align();
}

```

print

## FIGURE 4H

```

/*
 * trace back the best path, count matches
 */
5 static
getmat(lx, ly, firstgap, lastgap)                                getmat
    int      lx, ly;                      /* "core" (minus endgaps) */
    int      firstgap, lastgap;          /* leading trailing overlap */
{
10     int      nm, i0, i1, siz0, siz1;
    char      outx[32];
    double    pct;
    register  n0, n1;
15     register char    *p0, *p1;

    /* get total matches, score
    */
    i0 = i1 = siz0 = siz1 = 0;
    p0 = seqx[0] + pp[1] spc;
20     p1 = seqx[1] + pp[0] spc;
    n0 = pp[1].spc + 1;
    n1 = pp[0].spc + 1;

    nm = 0;
25     while ( *p0 && *p1 ) {
        if (siz0) {
            p1 ++;
            n1 ++;
            siz0--;
30         }
        else if (siz1) {
            p0 ++;
            n0 ++;
            siz1--;
35         }
        else {
            if (xbm[*p0-'A'] & xbm[*p1-'A'])
                nm ++;
            if (n0 + 1 == pp[0].x[i0])
                siz0 = pp[0].n[i0 + 1];
40             if (n1 + 1 == pp[1].x[i1])
                siz1 = pp[1].n[i1 + 1];
            p0 ++;
            p1 ++;
45         }
    }

    /* pct homology...
    * if penalizing endgaps, base is the shorter seq
    * else, knock off overhangs and take shorter core
    */
    if (endgaps)
        lx = (len0 < len1)? len0 : len1;
    else
55         lx = (lx < ly)? lx : ly;
    pct = 100. * (double)nm / (double)lx;
    fprintf(lx, "%n");
    fprintf(lx, "%d match%%s in an overlap of %d: %f 2f percent similarity n",
        nm, nm == 1? "": "es", lx, pct);

```

## FIGURE 4I

```

fprintf(fx, "< gaps in first sequence: %d", gapx);
if (gapx) {
    (void) sprintf(outx, " (%d %s%s)",
        ngapx, (dna)? "base": "residue", (ngapx == 1)? "" : "s");
    fprintf(fx, "%s", outx);

    fprintf(fx, ", gaps in second sequence: %d", gapy);
    if (gapy) {
        (void) sprintf(outx, " (%d %s%s)",
            ngapy, (dna)? "base": "residue", (ngapy == 1)? "" : "s");
        fprintf(fx, "%s", outx);
    }
    if (dna)
        fprintf(fx,
            "\n< score: %d (match = %d, mismatch = %d, gap penalty = %d + %d per base)\n",
            smax, DMAT, DMIS, DINS0, DINS1);
    else
        fprintf(fx,
            "\n< score: %d (Dayhoff PAM 250 matrix, gap penalty = %d + %d per residue)\n",
            smax, PINS0, PINS1);
    if (endgaps)
        fprintf(fx,
            "< endgaps penalized. left endgap: %d %s%s, right endgap: %d %s%s\n",
            firstgap, (dna)? "base": "residue", (firstgap == 1)? "" : "s",
            lastgap, (dna)? "base": "residue", (lastgap == 1)? "" : "s");
    else
        fprintf(fx, "< endgaps not penalized\n");
}

static      nm;          /* matches in core -- for checking */
static      lmax;        /* lengths of stripped file names */
static      ij[2];        /* jmp index for a path */
static      nc[2];        /* number at start of current line */
static      ni[2];        /* current elem number -- for gapping */
static      siz[2];
static char *ps[2];       /* ptr to current element */
static char *po[2];       /* ptr to next output char slot */
static char out[2][P_LINE]; /* output line */
static char star[P_LINE]; /* set by stars() */

/*
 * print alignment of described in struct path pp[]
 */
static
pr_align()
{
    int      nm;          /* char count */
    int      more;
    register i;

    for (i = 0, lmax = 0; i < 2; i++) {
        nm = strlen(namex[i]);
        if (nm > lmax)
            lmax = nm;

        nc[i] = 1;
        ni[i] = 1;
    }
}

```

...getmat

pr\_align

## FIGURE 4J

```

5      for (nn = nm = 0, more = 1; more; ) {
        for (i = more = 0; i < 2; i++) {
            /*
            * do we have more of this sequence?
            */
            if (!*ps[i])
10              continue;

            more++;

            if (pp[i].spe) { /* leading space */
                *po[i]++ = ' ';
                pp[i].spe--;
            }
            else if (siz[i]) { /* in a gap */
                *po[i]++ = '-';
                siz[i]--;
            }
            else { /* we're putting a seq element
            */
                *po[i] = *ps[i];
                if (islower(*ps[i]))
25                  *ps[i] = toupper(*ps[i]);
                po[i]++;
                ps[i]++;

                /*
                * are we at next gap for this seq?
                */
                if (ni[i] == pp[i].x[i][i]) {
                    /*
                    * we need to merge all gaps
                    * at this location
                    */
                    siz[i] = pp[i].n[i][i] + 1;
                    while (ni[i] == pp[i].x[i][i])
40                      siz[i] += pp[i].n[i][i] + 1;
                }
                ni[i]++;
            }
        }
        if (++nn == olen || !more && nm) {
            dumpblock();
            for (i = 0; i < 2; i++)
                po[i] = out[i];
            nm = 0;
50      }
    }

    /*
    * dump a block of lines, including numbers, stars; pr_align()
    */
55  static
    dumpblock()
    {
        ...
    }

```

...pr\_align

dumpblock



## FIGURE 4K

...dumpblock

```

5      (void) putc('\n', fx);
      for (i = 0; i < 2; i++) {
          if (*out[i] && (*out[i] != ' ' || *po[i] != ' ')) {
              if (i == 0)
                  nums(i);
              if (i == 0 && *out[1])
                  stars();
              putline(i);
              if (i == 0 && *out[1])
                  fprintf(fx, star);
              if (i == 1)
                  nums(i);
          }
      }
}

20  /*
    * put out a number line: dumpblock()
    */
    static
    numstix
25      int      ix;      /* index in out[] holding seq line */
    {
        char      nline[P_LINE];
        register  i, j;
        register char *pn, *px, *py;
30
        for (pn = nline, i = 0; i < lmax + P_SPC; i++, pn++)
            *pn = ' ';
        for (i = nc[ix], py = out[ix]; *py; py++, pn++) {
            if (*py == ' ' || *py == '\n')
            35             *pn = ' ';
            else {
                if (i%10 == 0 || (i == 1 && nc[ix] != 1)) {
                    j = (i < 0)? i: i;
                    for (px = pn; j />= 10; px++)
                        *px = j%10 + '0';
                    if (i < 0)
                        *px = '-';
                }
                else
                    *pn = *py;
            45             i++;
            }
        }
        *pn = '\0';
        nc[ix] = i;
        for (pn = nline; *pn; pn++)
            (void) putc(*pn, fx);
        (void) putc('\n', fx);
55    }

    *
    * put out a line (name, [num], seq, [num]): dumpblock()
    */
    static

```

nums

...line

## FIGURE 4L

```

5      int          i;
      register char *px;

      for (px = nameix[ix], i = 0; *px && *px != '\0'; px++, i++)
          (void) putc(*px, fx);
10     for (; i < lmax + P_SPC; i++)
          (void) putc(' ', fx);

      /* these count from 1:
       * ni[] is current element (from 1)
       * nc[] is number at start of current line
       */
15     for (px = out[ix]; *px; px++)
          (void) putc(*px&0x7F, fx);
      (void) putc('\n', fx);
20 }

/*
 * put a line of stars (seqs always in out[0], out[1]): dumpblock()
 */
25 static
stars()
{
      int          i;
      register char *p0, *p1, cx, *px;

30     if (!*out[0] || (*out[0] == '\0' && *(p0[0] == '\0') ||
        !*out[1] || (*out[1] == '\0' && *(p1[0] == '\0')))
          return;
      px = star;
35     for (i = lmax + P_SPC; i; i--)
          *px++ = ' ';

      for (p0 = out[0], p1 = out[1]; *p0 && *p1; p0++, p1++) {
40         if (xbin[*p0-'A']&xbin[*p1-'A']) {
              cx = '*';
              nm++;
          }
45         else if (!dna && !day[*p0-'A']||*p1-'A'] > 0)
              cx = 'D';
          else
              cx = 'N';

50         }
          else
              cx = 'N';
          *px++ = cx;
      }
      *px++ = '\n';
55     *px = '\0';
}

```

...putline

stars

## FIGURE 4M

```
/*
 * strip path or prefix from pn, return len: pr_align()
 */
5 static
  stripname(pn)                                stripname
  {
    char      *pn;      /* file name (may be path) */
    register char  *px, *py;
10     py = 0;
    for (px = pn; *px; px++)
      if (*px == '/')
15         py = px + 1;
    if (py)
      (void) strcpy(pn, py);
    return(strlen(pn));
20  }

25

30

35

40

45

50

55
```

## FIGURE 4N

```

/*
 * cleanup() -- cleanup any tmp file
 * getseq() -- read in seq, set dna, len, maxlen
5  * g_calloc() -- calloc() with error checkin
 * readjumps() -- get the good jumps, from tmp file if necessary
 * writejumps() -- write a filled array of jumps to a tmp file: nw()
 */
#include "nw.h"
10 #include <sys/file.h>

char    *jname = "/tmp/homgXXXXXX";      /* tmp file for jumps */
FILE    *fj;

15 int    cleanup();                      /* cleanup tmp file */
long    lseek();

/*
 * remove any tmp file if we blow
20 */
cleanup()
{
    int    i;

    if (fj)
25         (void) unlink(jname);
    exit(i);
}

/*
30 * read, return ptr to seq, set dna, len, maxlen
 * skip lines starting with ';', '<', or '>'
 * seq in upper or lower case
 */
char    *
35 getseq(file, len)
{
    char    *file,      /* file name */
    int     *len;       /* seq len */
{
    char    line[1024], *pseq;
40     register char    *px, *py;
    int     natgc, tlen;
    FILE    *fp;

    if ((fp = fopen(file, "r")) == 0) {
45         fprintf(stderr, "%s: can't read '%s'\n", prog, file);
        exit(1);
    }
    tlen = natgc = 0;
    while (fgets(line, 1024, fp)) {
50         if (*line == ';' || *line == '<' || *line == '>')
            continue;
        for (px = line; *px != '\n'; px++)
            if (isupper(*px) || islower(*px))
                tlen++;
55     }
    if (pseq = malloc((unsigned)(tlen + 6)) == 0) {
        fprintf(stderr, "%s: malloc() failed to get %d bytes for '%s'\n", prog, tlen + 6, file);
        exit(1);
    }
}

```

cleanup

getseq

## FIGURE 40

```

5      py = pseq + 4;
      *len = tlen;
      rewind(fp);

      while (fgets(line, 1024, fp)) {
          if (*line == ';' || *line == '<' || *line == '>')
              continue;
10         for (px = line; *px != '\n'; px++) {
            if (isupper(*px))
                *py++ = *px;
            else if (islower(*px))
                *py++ = toupper(*px);
15         if (index("ATGCU", *(py-1))
            natgc++;
        }
    }
    *py++ = '\0';
    *py = '\0';
    (void) fclose(fp);
    dna = natgc > (tlen/3);
    return(pseq + 4);
25 }

char *
g_calloc(msg, nx, sz)
char *msg;          /* program, calling routine */
int nx, sz;         /* number and size of elements */
30 {
    char *px, *calloc;

    if ((px = calloc((unsigned)nx, (unsigned)sz)) == 0) {
        if (*msg) {
35             fprintf(stderr, "%s: g_calloc() failed %s (n=%d, sz=%d).n", prog, msg, nx, sz);
            exit(1);
        }
    }
    return(px);
40 }

/*
 * get final jmps from dx[] or tmp file, set pp[], reset dmax: main()
 */
45 readjmps()
{
    int fd = 1;
    int sz, i1, iL;
    register i, j, xx;

50     if (fd) {
        (void) fclose(fd);
        if ((fd = open(jname, O_RDONLY, 0)) < 0) {
            fprintf(stderr, "%s: can't open %s\n", prog, jname);
            cleanup(1);
65         }
    }
    for (i = i0 = i1 = 0, dmax0 = dmax, xx = len0; i < i1 + 1) {
        while (1) {

```

...getseq

g\_calloc

readjmps

## FIGURE 4P

...readjumps

```

5      if (j < 0 && dx[dmax].offset && fj) {
          (void) lseek(fd, dx[dmax].offset, 0);
          (void) read(fd, (char *)&dx[dmax].jp, sizeof(struct jmp));
          (void) read(fd, (char *)&dx[dmax].offset, sizeof(dx[dmax].offset));
          dx[dmax].jmp = MAXJMP-1;
      }
10     else
        break;
    }
    if (i >= JMPS) {
        fprintf(stderr, "%s: too many gaps in alignment\n", prog);
        cleanup(1);
15    }
    if (j >= 0) {
        siz = dx[dmax].jp.n[i];
        xx = dx[dmax].jp.x[i];
        dmax += siz;
20        if (siz < 0) { /* gap in second seq */
            pp[1].n[i1] -= siz;
            xx += siz;

            /* id = xx - yy + len1 - 1
            */
25            pp[1].x[i1] = xx - dmax + len1 - 1;
            gapy++;
            ngapy -= siz;

            /* ignore MAXGAP when doing endgaps */
30            siz = (-siz < MAXGAP || endgaps)? -siz : MAXGAP;
            i1++;
        }
        else if (siz > 0) { /* gap in first seq */
            pp[0].n[i0] = siz;
35            pp[0].x[i0] = xx;
            gapx++;
            ngapx += siz;

            /* ignore MAXGAP when doing endgaps */
40            siz = (siz < MAXGAP || endgaps)? siz : MAXGAP;
            i0++;
        }
    }
    else
        break;
45 }

/* reverse the order of jumps
*/
for (i = 0, i0 = j, i1 = i0; j >= 0; j--, i0--, i1++) {
50     u = pp[0].n[i]; pp[0].n[i] = pp[0].n[i0]; pp[0].n[i0] = u;
     v = pp[0].x[i]; pp[0].x[i] = pp[0].x[i0]; pp[0].x[i0] = v;
}
for (i = 0, i1 = j, i2 = i1; j <= 0; j--, i1--, i2++) {
55     u = pp[1].n[i]; pp[1].n[i] = pp[1].n[i1]; pp[1].n[i1] = u;
     v = pp[1].x[i]; pp[1].x[i] = pp[1].x[i1]; pp[1].x[i1] = v;
}
if (fd >= 0)
    (void) close(fd);
if (!fj) {
60     (void) unlink(fname);

```

## FIGURE 4Q

```
/*
 * write a filled jmp struct offset of the prev one (if any): nwo)
 */
5  writejumps(ix)
    int    ix;
    {
    10      char    *mktemp();
        if (!fj) {
            if (mktemp(jname) < 0) {
                fprintf(stderr, "%s: can't mktemp() %s\n", prog, jname);
                cleanup(1);
            }
            if ((fj = fopen(jname, "w")) == 0) {
                fprintf(stderr, "%s: can't write %s\n", prog, jname);
                exit(1);
            }
        }
    20      (void) fwrite((char *)&dx[ix].jp, sizeof(struct jmp), 1, fj);
        (void) fwrite((char *)&dx[ix].offset, sizeof(dx[ix].offset), 1, fj);
    }
    25
    30
    35
    40
    45
    50
    55
    60
```

writejumps

## FIGURE 5

5 GTGCTCTCCGAGGACAAGCAGGAGGNGGTGGAGCTGGTGAAGCACCATCTGTGGGCTCTG  
GAAGTGTGTACATCTCAGCCTTGGTCTTGTCTTGTCTTACTCACCTTCTTGGTCCTGATG  
CGCTCACITGGTGACACACAGGACCAACCTTCGAGCTCTGCACCGAGGAGCTGCCCTGGAC  
10 TTGAGTCCCTTGCATCGGAGTCCCATCCCTCCCGCCAAGCCATATTCTGTTGGATGAGC  
TTCAGTGCCCTACCAGACAGCCTTTATCTGCCCTTGGGGCTCCTGGTGCAGCAGATCATCTTC  
TTCCTGGGAACCACTGGCCCTTGGCCCTTCTGGTGCTCATGCCGTGTGCTCCATGGCAGGAAC  
CTCCTGCTCTTCCGTTCCTGGAGTCTCTGTGGCCCTTCTGGCTGACTTTGGCCCTGGCT  
GTGATCTTGCAGAACATGGCAGCCCATTTGGGTCTTCTGGAGACTCATGATGGACACCCA  
15 CAGCTGACCAACCGGCGAGTGTCTATGCAGCCACCTTCTTCTCTTCCCCCTCAATGTG  
CTGGTGGGTGCCATGGTGGCCACCTGGCGAGTGTCTCTCTGCCCCTCTACAACGCCATC  
CACCTTGGCCAGATGGACCTCAGCCTGCTGCCACCGAGAGCTGCCACTCTCGACCCCGGC  
TACTACACGTACCGAA

20

25

30

35

40

45

50



## FIGURE 6

[illegible]

## FIGURE 7

5 MSSQFAGNQTSPGATEDYSYGSWYIDEPQGGEEELQPEGEVPSCHTSIPPGLYHACLASL  
SILVLLLLLAMLVRRRQLWPDVCVRGRLPRPRAVFAAVFMVLLSSLCLLLPDEDALPFL  
TLASAPSQDGKTEAPFCAWKILGLFYAALYYPLAACATAGHTAAHLLGSTLSWAHLGV  
10 QVWQFAECQVVKIYKYSSLLASLPLLLGLGLSLWYPVQLVRSFSRRTGAGSKGLQSS  
YSEEYLRNLLCRKKLGSSYHTSKHGFLSWARVCLRHCIYTPQPGFHLPLKLVLSATLTG  
TAIYQVALLLLVGVPVTIQKVRAGVTTDVSYLLAGFGIVLSEDKQEVVELVKHHLWALE  
VCYISALVLSCLLTFLVLMFSLVTHRTNLRALHRGAALDLSPLHRSPHPSRQAI FCWMS  
FSAYQTAFICLGLLVQCIIFFLGTTALAFLVLMPLVHGRNLLLFRLSLESSWPFWLTAL  
AVILQNMAAHWVFLETHDGHPLTNRRVLYAATFLLFPLNVLVGAIVATWRVLLSALYN  
15 AIHLGQMDLSLLPPRAATLDPGYTYRNFLKIEVSQSHPMATFCSLLLQAQSLLPRTM  
AAPQDSLRLPGEEDEGMQLLQTKDSMAKGARPGASFGRARWGLAYTLLHNPTLQVFRKTA  
LLGANGAQP

20 Important features of the protein:

Signal peptide:

none

Transmembrane domain:

25 54-71  
93-111  
140-157  
197-214  
291-312  
30 356-371  
425-444  
464-481  
505-522

35 Motif name: N-glycosylation site.

8-12

Motif name: N-myristoylation site.

40 50-56  
167-173  
182-239  
308-314  
45 332-338  
516-522  
618-624  
622-628  
631-637  
50 652-658

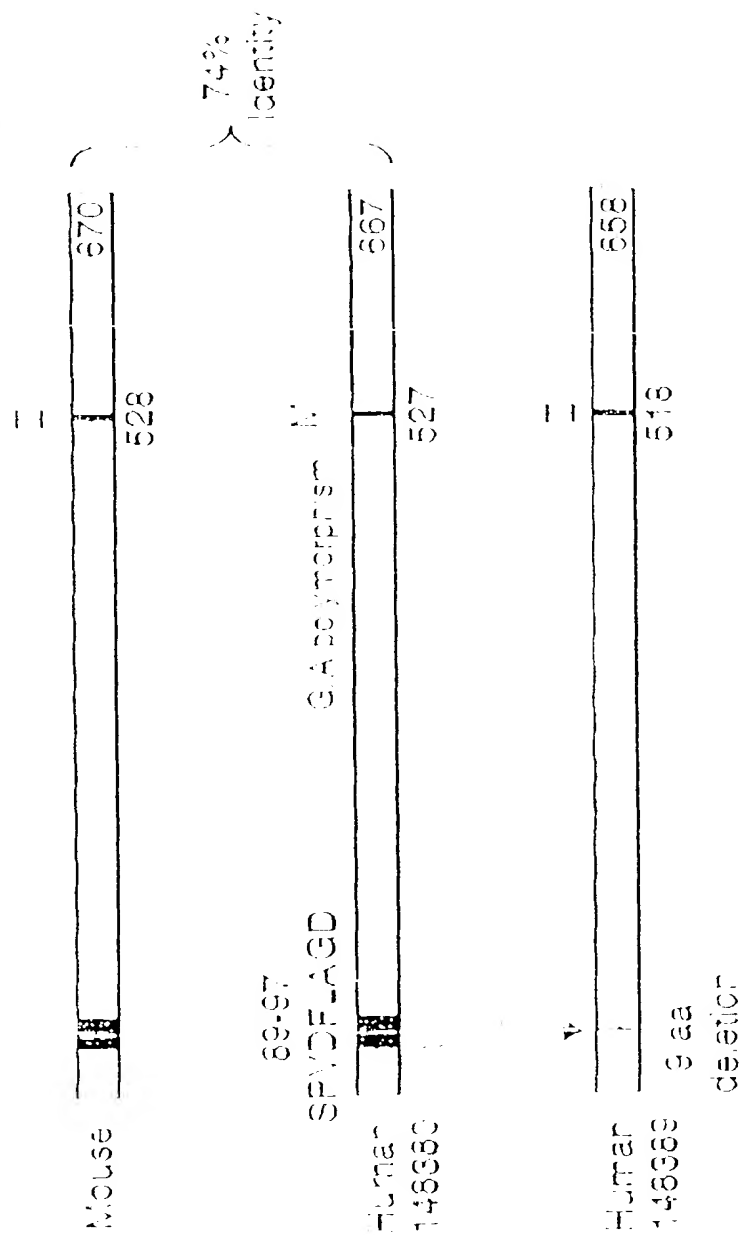
Motif name: Eukaryotic membrane lipoprotein lipid attachment site.

355-366

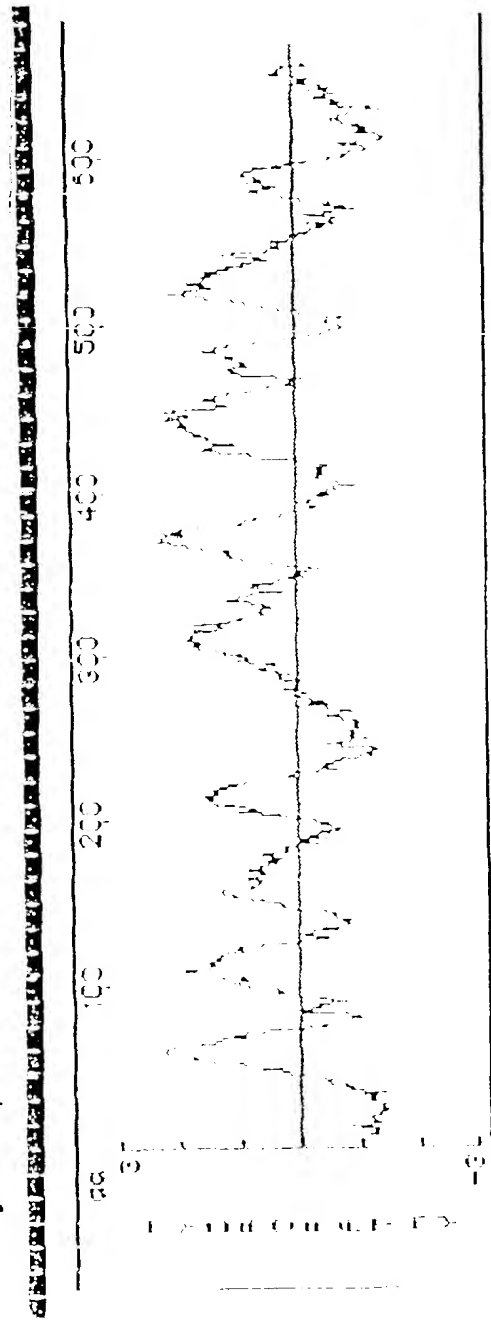
72

# Stra6 Variant Clones

SPVDF-AGD

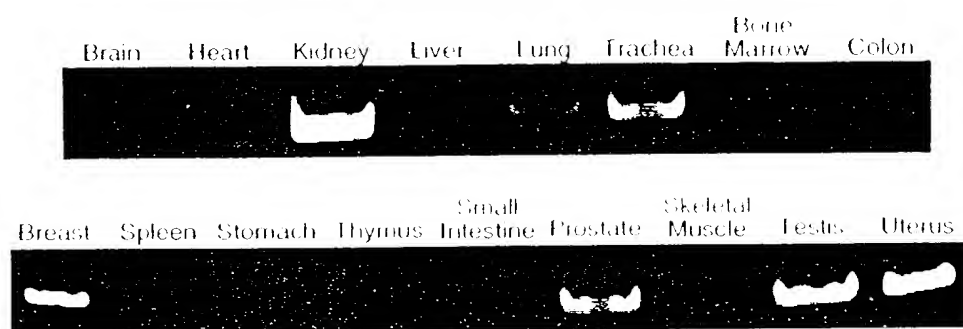


### -Hydrophobicity Plot of Human Strag



- 3 kb mRNA
- 667 Amino Acids --> 50% Residues Hydrophobic
- 73.5 kDa Protein
- 9 Potential Transmembrane Domains

FIGURE 10



# Strat6 RNA Expression in Human Colon Tumor Tissue

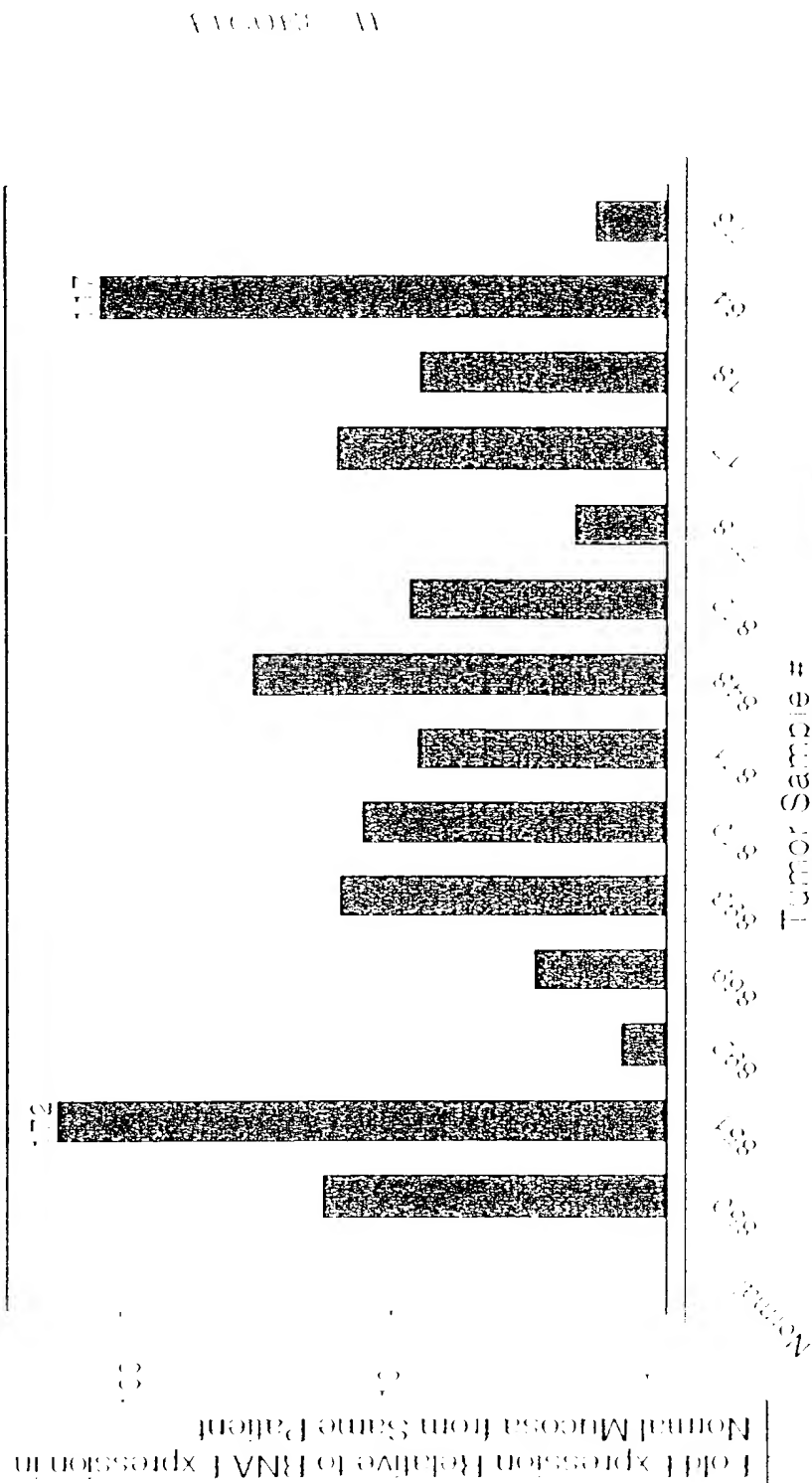
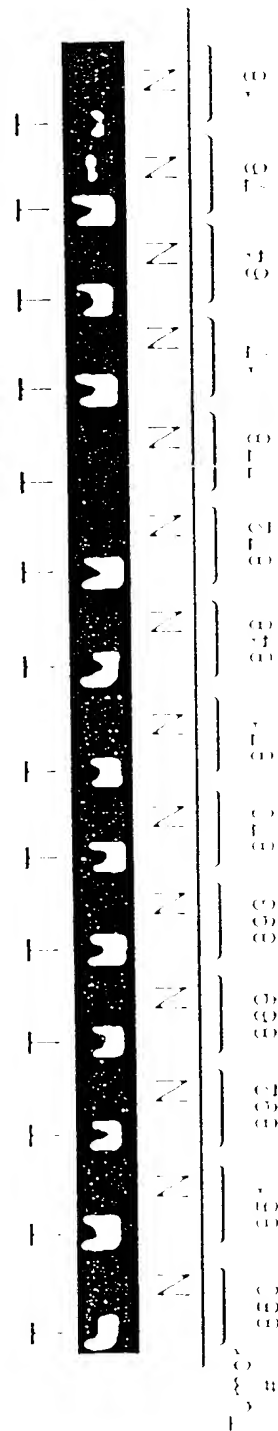


FIGURE 10A

# Stra6 RNA Expression in Human Colon Tumor Tissue vs Normal Mucosa From the Same Patient

Taqman Product Analysis After 40 Cycles

Stra6



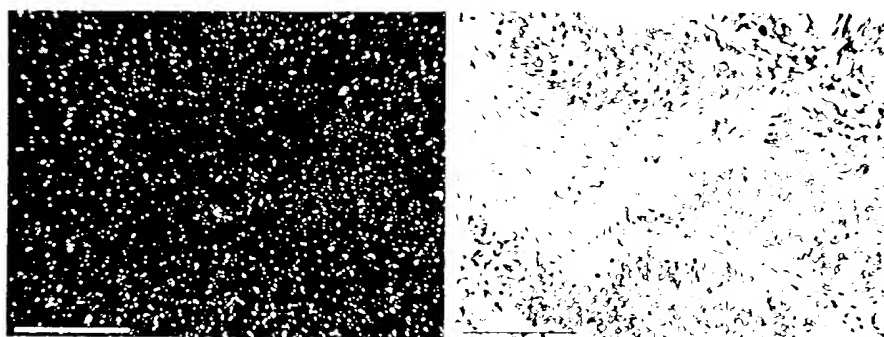
GAPDH



100% Stra6 RNA Expression

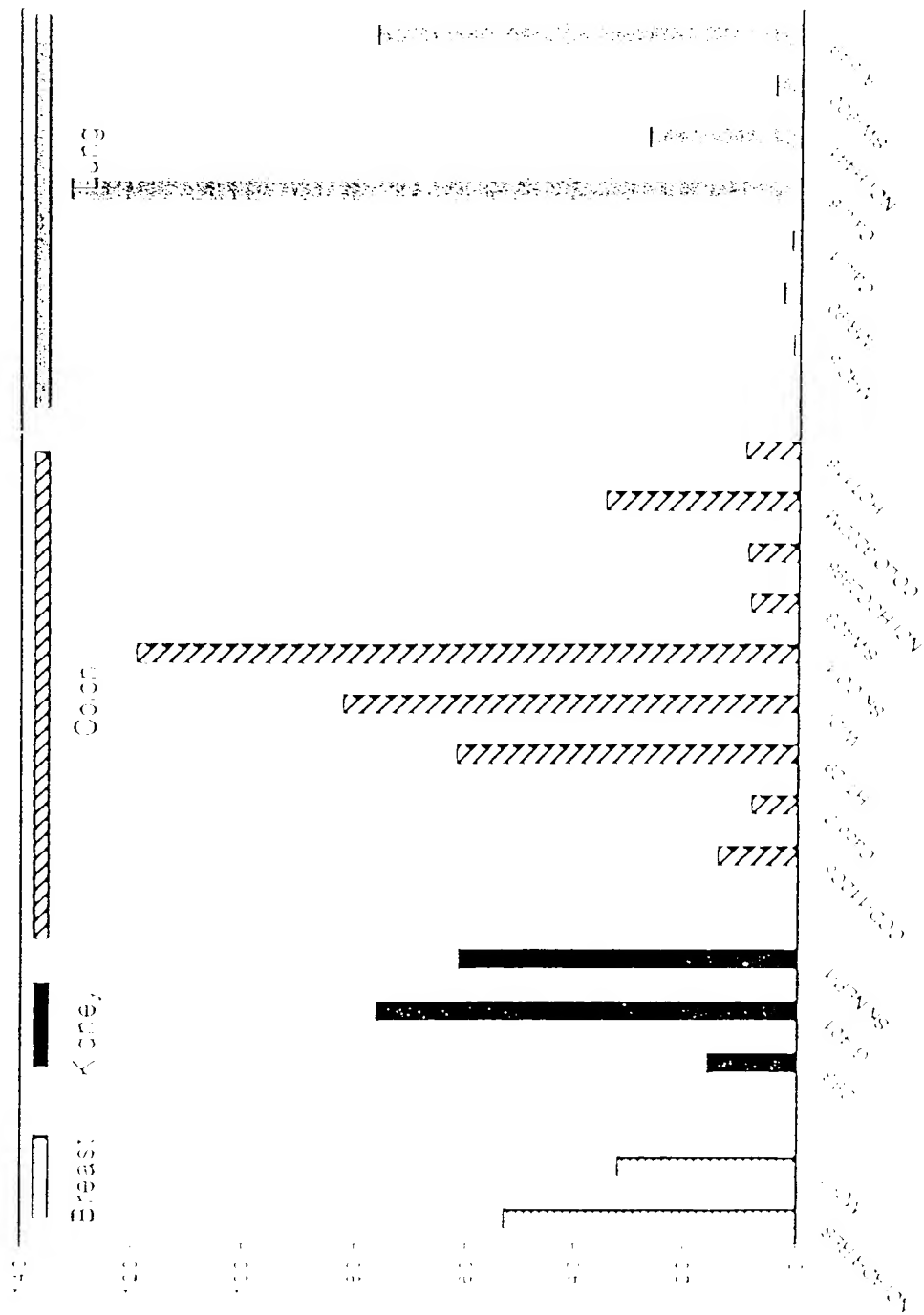
FIGURE 12B

C



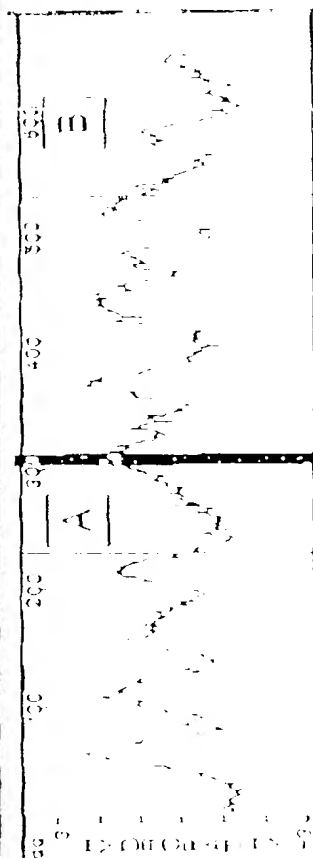


1. *How many people are there in your family?*



# Strat6 Peptide Expression in E. coli

Poly-His Cleavable Leader at N-Terminus



67 aa  
229-295

133 aa  
532-667

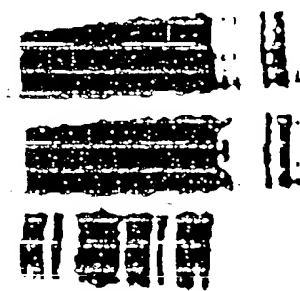
500 ml Culture  
15 L. Lane

Estimate  
~100 µg/ml

~50 mg/500 ml

17 kD →

9.4 kD →



A B

pBR322

Dan Yarsura



FIGURE 16

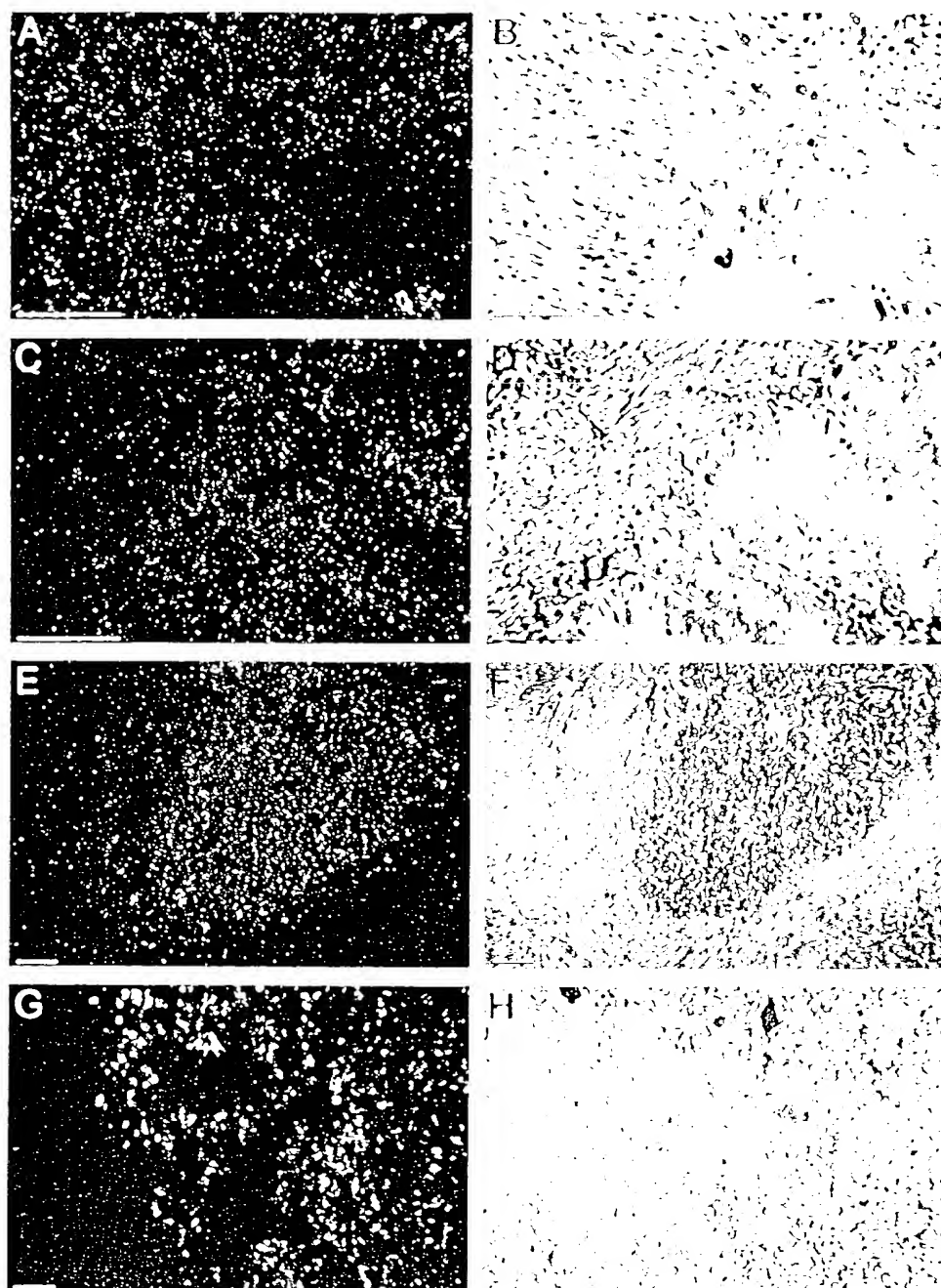


FIGURE 17

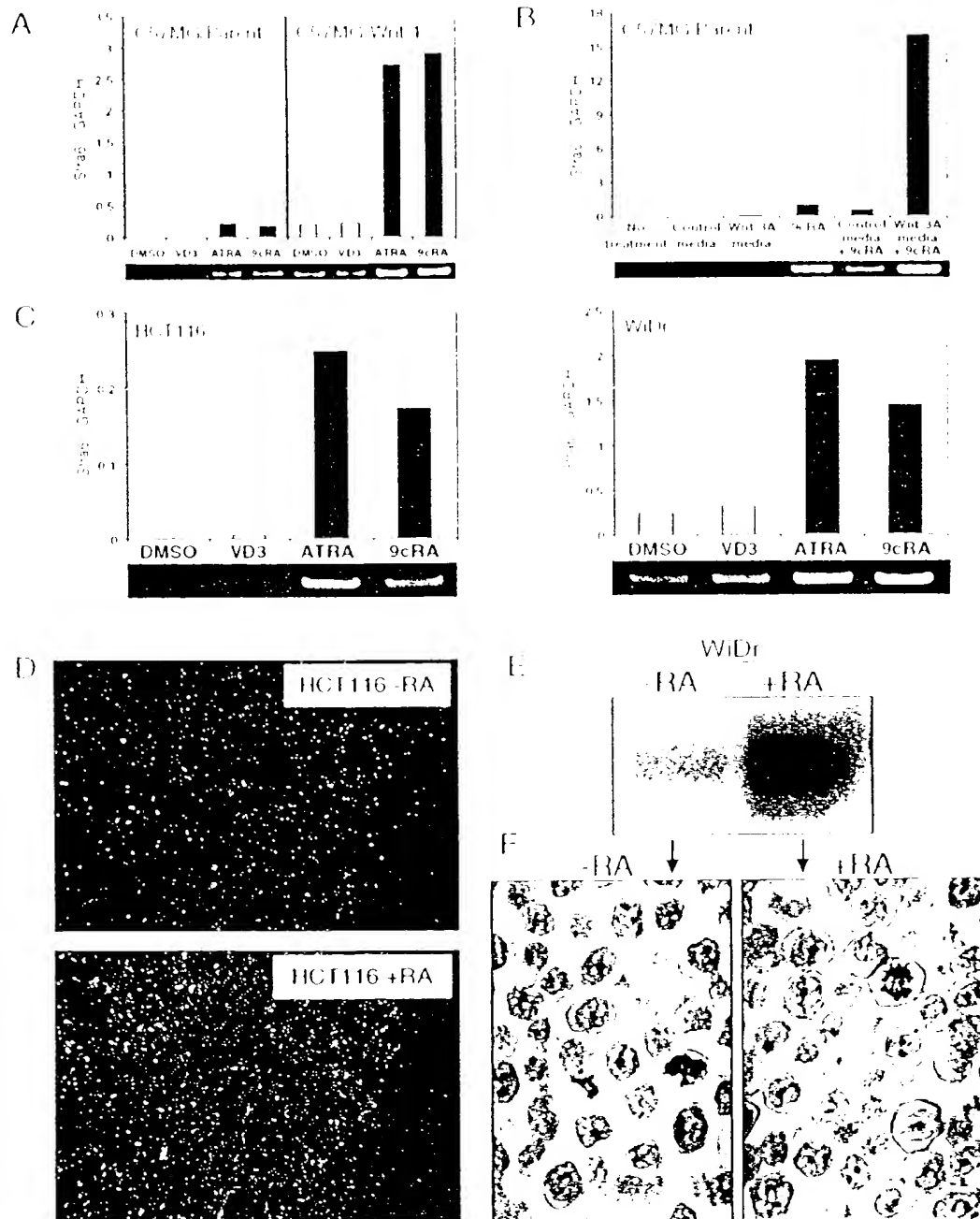


FIGURE 1B

